

LOADING INSTRUCTIONS

Set up system and switch on as described in your instruction manual. Insert disc and type: RUN "DISC" and press ENTER. The program will now load and run. Amsoft JY1 Joystick compatible.

DO NOT SWITCH SYSTEM ON OR OFF WITH DISC INSERTED INTO DISC DRIVE OR DAMAGE TO DISC WILL RESULT.

Quasimodo must rescue the imprisoned Esmerelda from the castle stronghold. Jump along the Ramparts, swing over the fiery pit, dodge the Arrows and Fireballs and remember to keep ahead of the chasing Knight.

There are 15 screens, each one more difficult than the last. Good Luck!

SCORING

The Hero wins a bell each time he completes a wall. Five bells gives a Super Bonus. Score each phase. On screen scoring shows current score, number of lives remaining and Super Bonus. Points are awarded at the end of each completed screen and bonus points if no lives are lost.

CONTROLS

Joystick controls Hero. Press fire to make him jump. Amsoft JY1 Joystick only.